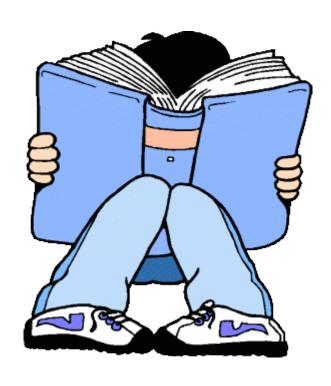
# GUIDED READING TASKS FOR ANY BOOK



#### A LIFETIME TALE IN PICTURES READING TASK

Draw the main character from a book you have recently read. Show them as a baby, middle aged and as an older person.

Underneath each picture write what you think they might be doing at that point of their life, and explain why they may be doing so.

For example if you drew Harry Potter as a baby, he might be casting spells on his mum to feed him lots of yummy food.

### IT'S IN THE INSTRUCTIONS READING TASK

From a book you have just read, select either an important object or creature and create a user manual or a guide explaining how to care for it.

Ensure you use any important information learnt from the book as well as any other information you consider to be important.

If you are writing a user manual for an object remember to focus on how to use the object correctly and how to take care of it.

If you are writing a user guide for an animal or creature focus on keeping it alive and healthy as well as information that explains how to keep it happy and under control if necessary.

#### DEAR DIARY READING TASK

Place yourself in the shoes of one of the characters you have just read about and write a diary entry of a key moment from the story.

Try to choose a moment in the story in which the character has plenty of interaction and emotion to share in a diary entry.

Your diary entry should be around a page in length and contain information you learnt from the book when the character was in that specific place and time.

Remember when you are writing a diary entry you are writing it from first person perspective. It is usually but not always written in present tense.

## EXPRESS YOURSELF READING TASK

Using an iPad or a digital camera make faces of the emotions the main characters would have gone through in your book and take photos of them.

Put them together in a document on your computer or device and explain the emotion below the image and when the character would have felt this way.

This is an excellent opportunity to use some creative direction for this task.

## TRAVEL AGENT READING TASK

Think of yourself as a travel assistant whose job it is to promote a city of your choice from the text you have been reading. You need to come up with a concept map of all of the exciting things that happen in your city and then present it to people at home. Don't forget all of the exciting things such as theatres, restaurants, sports, adventure activities, entertainment and much more. If you are a little short on details of the location of your story do some research if it was a real location or just get creative and make up some locations and tourist attractions based upon what you read.

## YOU'RE HIRED READING TASK

Select a character from a book and consider what might be a good job for them. You can choose something completely suitable such as a security guard job for Superman or a more oddball approach such as a pastry chef.

Either way, you will have to write a letter from the perspective of this character and apply for a position.

Be sure to explain why your character would be great employee and what special skills they would possess to make them ideal for the role. Really sell you character explaining all the great attributes they possess.

## BUBBLES AND CLOUDS READING TASK

Using speech bubbles and pictures of the characters draw a conversation between two characters from the story you have been reading.

Remember a thought is drawn as a cloud and a spoken statement is drawn as a bubble

Be sure to take a look at some comics or graphic novels for some inspiration and insights.

#### AMAZING ARTIFACTS READING TASK

An artefact is an object that has some significance or meaning behind it. In some cases, an artefact might even have a very important story behind it. I am sure you have got a favourite toy, or your parents have a special item in the house that they would consider an important artefact.

For today's task you are going to select five artefacts from the text you have been reading and explain what makes them significant or important.

They don't all have to be super important to the story but I am sure that at least a couple of them played a major role.

Be sure to draw a picture of the artefact and if necessary label it.

### THINKING DIFFERENTLY READING TASK

Choose 3 important events from the text and explain how you would have handled them differently to the characters in the story.

Explain how it may have changed the outcome of the story in either a small or major way.

### YOU HAVE THREE WISHES READING TASK

A genie lands in the midpoint of the story you have just read and grants the two main characters three wishes.

What do they wish for and why?

Finally, would their wishes have changed anything about the story? How so?

# Story mapping and story stepping

Story mapping is a great way to help children remember and re-tell stories.

Once they have listened to a story, ask them to draw pictures representing the key moments in the story (these pictures should be in sequence).

After this, you can use stepping as a way of further consolidating their grasp of the story. Ask them to pick the first important moment they have drawn, and then come up with an action or gesture that reminds them of that moment. They should also come up with a very short sentence to go along with the action.

Ask children to repeat this for each key moment of the story.

To see mapping and stepping in action, check out this video of storyteller Chris Smith: <a href="http://www.schoolsworld.tv/node/3121">http://www.schoolsworld.tv/node/3121</a>

Chris Smith has a more detailed video about mapping here: <a href="http://www.storymuseum.org.uk/1001stories/detail/273/how-to-draw-a-storymap.html">http://www.storymuseum.org.uk/1001stories/detail/273/how-to-draw-a-storymap.html</a>

## Role on the wall

Put a picture of a character on the wall. Ask your child to write words and phrases to describe the character onto Post-It notes, and then stick these up alongside the picture.

#### Create a word salad

You can help children learn new vocabulary they find in the book by creating a Word Salad! Print out any tricky words from the book, and put them all in a salad bowl. Have your child choose a word and read it aloud. Can they use the word in a sentence or tell you what it means?

#### Create a diorama

Create a diorama of a key location in the book. You can use this for puppet shows or stop motion animations.

# Create a dance to a picture book

This is an especially good activity if the pupils can come up with their own movements. Check out this video of pupils performing Peter Bently's The Shark in the Dark: <a href="http://www.scottishbooktrust.com/video/peter-bently-tour-shark-in-the-dark">http://www.scottishbooktrust.com/video/peter-bently-tour-shark-in-the-dark</a>

# Think of questions to ask characters

Pupils can ask characters questions about how they feel at various points in the story.

# Create a board game of a book

Create your own board game: play as different characters, create obstacles and shortcuts, determine points scoring systems and design a board. There is an assessment rubric which may be helpful here:

http://www.readwritethink.org/files/resources/lesson-docs/NovelBoardGameRubric.pdf